
Research Article: New Research | Cognition and Behavior

Behavioral Phenotype of Fmr1 Knockout Mice During Active Phase in an Altered Light Dark Cycle

Behavior of Fmr1 Knockout Mice During Active Phase

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DOI: 10.1523/ENEURO.0035-16.2016

Received: 19 February 2016

Revised: 14 March 2016

Accepted: 26 March 2016

Published: 4 April 2016

Author contributions: R.M.S. and C.B.S. designed research; R.M.S. and M.L. performed research; R.M.S., M.L., and C.B.S. analyzed data; R.M.S. and C.B.S. wrote the paper.

Funding: Autism Speaks Postdoctoral Fellowship: 8679. Intramural Research Program of the NIMH: ZIA MH000889-36 DIRP.

Conflict of Interest: Authors report no conflict of interest.

This work was funded by the Intramural Research Program of the National Institutes of Mental Health and a postdoctoral fellowship (#8679) from Autism Speaks awarded to R. Michelle Reith (Saré).

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Cite as: eNeuro 2016; 10.1523/ENEURO.0035-16.2016

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Accepted manuscripts are peer-reviewed but have not been through the copyediting, formatting, or proofreading process.

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- 1 1. Manuscript Title (50 word maximum)
- 2 Behavioral Phenotype of Fmr1 Knockout Mice During Active Phase in an Altered Light
3 Dark Cycle
- 4 2. Abbreviated Title (50 character maximum)
- 5 Behavior of Fmr1 Knockout Mice During Active Phase
- 6 3. List all Author Names and Affiliations in order as they would appear in the
7 published article
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- 23 6. Number of Figures: 5
- 24 7. Number of Tables: 1
- 25 8. Number of Multimedia: 0
- 26 9. Number of words for Abstract: 196
- 27 10. Number of words for Significance Statement: 75
- 28 11. Number of words for Introduction: 736
- 29 12. Number of words for Discussion: 796
- 30 13. Acknowledgements
- 31 The authors wish to thank Zengyan Xia for genotyping of mice. The authors also
32 wish to thank Dante Picchioni for his help with statistical analyses.
- 33 14. Conflict of Interest: Authors report no conflict of interest
- 34 15. Funding sources
- 35 This work was funded by the Intramural Research Program of the National
36 Institutes of Mental Health and a postdoctoral fellowship (#8679) from Autism
37 Speaks awarded to R. Michelle Reith (Saré).

38 **Abstract:**

39 Fragile X syndrome (FXS) is the most commonly inherited form of intellectual disability
40 and is a disorder that is also highly associated with autism. FXS occurs as a result of
41 an expanded CGG repeat sequence leading to transcriptional silencing. In an animal
42 model of FXS in which *Fmr1* is knocked out (*Fmr1* KO), many physical, physiological,
43 and behavioral characteristics of the human disease are recapitulated. Prior
44 characterization of the mouse model was conducted during the day, the inactive phase
45 of the circadian cycle. Circadian rhythms are an important contributor to behavior and
46 may play a role in the study of disease phenotype. Moreover, changes in parameters of
47 circadian rhythm are known to occur in FXS animal models. We conducted an
48 investigation of key behavioral phenotypes in *Fmr1* KO mice during their active phase.
49 We report that phase did not alter the *Fmr1* KO phenotype in open field activity, anxiety,
50 and learning and memory. There was a slight effect of phase on social behavior as
51 measured by time in chamber, but not by time spent sniffing. Our data strengthen the
52 existing data characterizing the phenotype of *Fmr1* KO mice, indicating that it is
53 independent of circadian phase.

54

55 **Significance Statement:**

56 This study seeks to characterize the behavioral phenotype of *Fmr1* KO mice during the
57 active phase of the circadian rhythm. Given that for many behaviors the active phase is
58 more physiologically relevant; our study is an important validation of *Fmr1* KO mice as a
59 model for FXS. We find that classical behavioral phenotypes; such as hyperactivity,
60 reduced anxiety, and learning and memory impairments; reported in the *Fmr1* KO mice
61 are not influenced by circadian phase.

62

63 **Introduction:**

64 Fragile X syndrome (FXS) is the most commonly inherited form of intellectual disability,
65 primarily affecting males with a prevalence of about 1 in 4,000 boys (Turner et al.,
66 1996). Additionally, between 15-60% of patients with FXS are diagnosed as on the
67 autism spectrum (Hagerman et al., 1986; Bailey et al., 1998; Hagerman et al., 2010).
68 Patients with FXS account for about 5-8% of the total cases of autism (Muhle et al.,
69 2004; Schaefer and Mendelsohn, 2008). Behavioral symptoms present in patients with
70 FXS include: intellectual disability, anxiety, hyperactivity, social anxiety, and repetitive
71 behaviors.

72 FXS is caused by an expanded CGG repeat sequence in the 5'UTR of the *FMR1* gene
73 which leads to transcriptional silencing and subsequent loss of the gene product fragile
74 X mental retardation protein (FMRP) (Verheij et al., 1993). This has been modeled in
75 the mouse by deletion of the *Fmr1* gene (*Fmr1* KO). These mice recapitulate many of
76 the clinical features, including physical, physiological, and behavioral, found in FXS
77 patients (Kazdoba et al., 2014).

78 One important limitation of the phenotyping of FXS mice, particularly with regard to
79 behavior, is that, to our knowledge, all studies have conducted behavior testing during
80 the day, the inactive phase for mice. Given the circadian control of many physiological
81 factors including: body temperature, corticosterone levels, hormones, gene expression,
82 glucose metabolism, immune function, and sleep (Chung et al., 2011; Bass, 2012;
83 Scheiermann et al., 2013), it is reasonable to expect that circadian phase might also be
84 a strong contributor to behavior. Indeed, circadian phase has been shown to influence
85 certain behaviors in rodents (including activity, anxiety, and learning) (Griebel et al.,
86 1993; Jones and King, 2001; Bertoglio and Carobrez, 2002; Andrade et al., 2003;
87 Hossain et al., 2004; Valentinuzzi et al., 2004), but may not affect others such as social
88 behavior (Hossain et al., 2004; Yang et al., 2008). Circadian rhythm abnormalities are
89 seen in both the *Drosophila* FXS model and *Fmr1* KO mice (Dockendorff et al., 2002;
90 Zhang et al., 2008). We considered the possibility that the circadian cycle might
91 differentially affect *Fmr1* KO mice and confound our understanding of the behavioral
92 phenotype.

93 In the present study, we sought to determine if the behavioral abnormalities reported in
94 *Fmr1* KO mice are also evident during the active circadian phase. We housed animals
95 in an altered light/dark environment for at least one month prior to testing, and we
96 performed open field, elevated plus maze (EPM), passive avoidance, and social
97 behavior tests during the latter half of the active (dark) phase. We found that, in the
98 active phase, *Fmr1* KO mice have the same phenotype as reported in the inactive
99 phase in open field activity, anxiety, and learning and memory. There was a slight
100 effect of phase on social behavior, but this was only reflected in time in chamber and
101 not time spent sniffing. These results are an important verification of the mouse model
102 of FXS, showing that they share many features associated with clinical FXS.

103

104 **Materials and Methods:**

105 *Animals*

106 These studies were conducted on male *Fmr1* KO and control mice (on a C57BL/6J
107 background), which were generated through heterozygous female and control male
108 breeding pairs maintained in-house. The original B6.129P2-*Fmr1*^{tm1Cgr}/J mice were

109 obtained from Jackson labs (Stock 003025). We have maintained the colony in house
110 for six years, periodically backcrossing back into C57BL/6J mice (Stock 000664). Pups
111 were weaned between 21 and 23 days of age. Genotyping of mouse tail DNA was
112 performed by means of PCR amplification. All mice were group housed in a standard
113 housing environment with up to five mice per cage in a climate-controlled central facility.
114 Food (NIH-31 rodent chow, LabDiet, St Louis, MO, USA) and filtered tap water were
115 available to mice *ad libitum*. From birth to one month of age, animals were maintained
116 in a standard 12:12 hr light:dark environment (lights on at 6:00AM). At one month of
117 age, and throughout behavioral testing, animals were shifted to a 12:12 hr light:dark
118 environment (lights on at 1:00PM). Sixty mice were studied between the ages of 60 and
119 90 days. All procedures were carried out in accordance with the National Institutes of
120 Health Guidelines on the Care and Use of Animals and an animal study protocol
121 approved by the National Institute of Mental Health Animal Care and Use Committee.

122 *Behavior Testing*

123 Behavior testing was performed on mice beginning at 60 days of age. Mice were
124 allowed one week between tests. Testing was performed between 8:00 AM and 1:00
125 PM, during the active phase. Testing order was as follows: open-field, social behavior,
126 elevated plus maze (EPM), and passive avoidance. Open-field and social behavior
127 were conducted in the dark under red light conditions. Due to the nature of the tests,
128 EPM and passive avoidance were performed in lighted conditions. Testing procedures
129 are described below.

130 *Open Field*

131 Open field testing was used to determine levels of general activity, as well as anxiety.
132 Activity was measured for 30 min (in five min epochs) by means of photobeam detection
133 (Coulbourn Instruments, Whitehall, PA). Total distance traveled and the ratio of center
134 to total distance traveled were analyzed.

135 *Social Behavior*

136 Mice were tested for social behavior by means of an automated three-chamber
137 apparatus. Briefly, the test was performed in three stages, each lasting 5 min. 1.)
138 Habituation: while the doors were open, mice were placed in the center chamber and
139 allowed to freely explore. 2.) Sociability: the test mouse was isolated to the center
140 chamber (Chamber 2) while a gender/age-matched stranger was placed inside a social
141 enclosure (Noldus, Leesburg, VA) in either Chamber 1 or Chamber 3. The other
142 chamber contained an empty social enclosure. The doors were opened and the test
143 mouse was allowed to freely explore. The times spent in each chamber were recorded.
144 3.) Social novelty: immediately following the second phase, test mice were isolated back
145 to the center chamber. In the previously empty social enclosure, a novel gender/age-

146 matched mouse was placed. Doors were opened and the test mouse was allowed to
147 freely explore. Measures were taken as in Phase 2. Video-recording of the testing
148 allowed for subsequent recording of sniffing time (determined by close proximity (<4cm)
149 from the enclosure with the head directed toward the enclosure). For the social
150 behavior testing conducted in the dark, video recording was performed by means of a
151 UV-detecting camera and additional UV light (PhantomLite, East Greenville, PA).

152 Social behavior testing was performed in a second group of animals during the inactive
153 phase. These animals were maintained throughout their life in the standard 12:12 hr
154 light:dark environment (lights on at 6:00AM). Testing was performed between 1:00-
155 3:00PM, also in the light. This group of animals did not receive any other testing.

156 *Elevated Plus Maze*

157 Mice were tested for general anxiety by means of the EPM. Mice were placed in the
158 center of the apparatus facing an open arm. The times spent in the open arms, closed
159 arms, and the center, were recorded for 5 min. The mouse was considered to be in a
160 particular arm once the head and forepaws had crossed into an area. Testing for the
161 EPM was conducted in the light so that the animal could perceive differences between
162 open and closed arms. Data are presented as the % time spent in the open arms (open
163 arm time/(open arm time + closed arm time)).

164 *Passive Avoidance*

165 Mice were tested for fear-based learning and memory impairments by means of the
166 passive avoidance system (Coulbourn Instruments). The passive avoidance apparatus
167 was composed of a lighted chamber and a dark chamber, separated by an automated
168 door. The floor of the apparatus was capable of delivering an electric shock to the
169 subject. The test was composed of three sessions over three consecutive days (24
170 hours apart). 1.) Habituation: the mouse was placed in the lighted chamber with the
171 door to the dark chamber closed. After 30s, the door opened and the mouse was given
172 10 min to enter the dark chamber. Once the mouse entered the dark chamber, the door
173 closed and the animal was removed. 2.) Training: the mouse was placed in the lighted
174 chamber with the door to the dark chamber closed. After 30s, the door opened to the
175 dark chamber. Once the mouse entered the dark chamber, the door closed and a 0.3
176 mA electric shock 1 s duration was delivered. After 15s, the mouse was removed from
177 the apparatus and allowed 120s of rest before repeating the training session. 3.)
178 Testing: the mouse was placed in the lighted chamber. After 30s, the door opened to
179 the dark chamber. The latency to enter the dark chamber was recorded up to 570s.
180 Given the necessity of a light chamber, passive avoidance training and testing were
181 conducted in the light.

182 *Statistical Analysis*

183 For passive avoidance and EPM, statistical significance was determined by means of a
184 Student's t-test, comparing control and *Fmr1* KO mice. For the other behavior tests,
185 repeated measures ANOVA were used with genotype as the between subjects factor
186 and within subjects factors as follows: epoch (open-field) and chamber (social
187 behavior). Effects with $p \leq 0.05$ were considered to be statistically significant (*), though
188 values $0.05 < p \leq 0.10$ are also reported here and noted on figures with a "~." Data are
189 reported as means \pm standard errors of the means.

190

191

192 **Results:**

193 *Fmr1* KO mice are hyperactive in the open field during the active phase.

194 We measured distance traveled in 5 min epochs across 30 min of open field testing
195 (Table 1, Figure 1). We found a statistically significant main effect of genotype
196 indicating that, overall *Fmr1* KO mice were hyperactive compared to control mice. We
197 also found a statistically significant effect of epoch indicating that both control and *Fmr1*
198 KO mice displayed a burst of initial activity in response to the novel environment, and
199 that both groups showed habituation to the environment as testing progressed (Figure
200 1).

201 *Fmr1* KO mice display reduced levels of general anxiety during the active phase.

202 In the open field test, we determined the ratio of distance traveled in the center to total
203 distance traveled as an index of anxiety-like behavior. We found a statistically
204 significant main effect of genotype indicating that *Fmr1* KO mice moved more in the
205 center of the field suggesting reduced general anxiety levels (Table 1, Figure 2A).

206 As an additional measure of anxiety levels in *Fmr1* KO mice, we determined behavior in
207 the EPM. *Fmr1* KO mice had a significantly increased percent time in the open arms
208 compared to control mice ($p < 0.001$) (Figure 2B) also suggesting reduced general
209 anxiety levels.

210 *Fmr1* KO mice have deficits in fear learning during the active phase.

211 In the passive avoidance test, we determined the latency to enter the dark chamber
212 during and after training. During the initial training session mean latencies were similar
213 for both genotypes, whereas during the second training session mean latency for *Fmr1*
214 KO mice was 40% lower than that of controls. This difference was not statistically
215 significant. The latency to enter the dark compartment during the testing session was

216 significantly lower in the *Fmr1* KO mice compared to controls ($p=0.01$), suggesting
217 impaired learning and memory (Figure 3).

218 *Social behavior is unaffected by circadian phase.*

219 Results of initial studies of social behavior conducted in the active phase indicated
220 some differences in *Fmr1* KO phenotype compared to our previous reports (Liu and
221 Smith, 2009; Liu et al., 2011; Qin et al., 2015b; Qin et al., 2015a). We used a slightly
222 altered protocol so we were uncertain as to whether the differences indicated an effect
223 of circadian phase or were due to the altered procedures. Our previous studies were all
224 conducted with the investigator in the room observing the mouse behavior. In the
225 present studies, we recorded mouse behavior by means of a video camera, and the
226 investigator left the room during testing. To understand these effects, we added testing
227 in the inactive phase (in a separate group of animals maintained on a standard light:
228 dark cycle (lights on at 6:00 AM)) to determine if this was a result of circadian phase or
229 the change in testing procedures. We conducted social behavior testing in either the
230 inactive or active phases.

231 In the test for sociability, in which we measured times in the chamber with a stranger
232 mouse or in the chamber with a novel object, both *Fmr1* KO and control mice during
233 either the active and inactive phases showed a preference for the stranger mouse
234 (Table 1, Figure 4A). The only statistically significant effect was a main effect of
235 chamber, indicating that regardless of phase or genotype, mice displayed a preference
236 for the stranger mouse compared with the object. We also analyzed time spent sniffing
237 either the stranger mouse or the object. For this measure also, the only statistically
238 significant effect was a main effect of chamber, indicating no differences in sociability
239 due to genotype or phase (Table 1, Figure 4B).

240 In the social novelty phase of the task, in which the mouse is tested for a preference for
241 either a novel stranger mouse or the now familiar mouse, the Phase X Genotype X
242 Chamber interaction for time in chamber approached statistical significance
243 ($p=0.075$)(Table 1). *Post-hoc* pair-wise analyses indicate that, in the active phase,
244 *Fmr1* KO mice spent more time in the chamber with the novel mouse than the familiar
245 mouse ($p=0.074$), and control mice spent more time in the chamber with the familiar
246 mouse than did *Fmr1* KO mice ($p=0.024$) (Figure 5A). We also analyzed time spent
247 sniffing the novel and familiar mice. The only statistically significant effect was that of
248 chamber, indicating that regardless of circadian phase or genotype, there was a
249 preference for sniffing the novel mouse (Table 1, Figure 5B).

250 **Discussion:**

251 We found that in the active phase of the circadian cycle, *Fmr1* KO mice are
252 hyperactive, and demonstrate reduced anxiety and impaired learning and memory.

253 These data are consistent with the behavioral phenotype reported in the inactive phase
254 (Mineur et al., 2002; Qin et al., 2002; Spencer et al., 2005; Ding et al., 2014).

255 It is a bit surprising that, given the importance of circadian rhythm in physiological
256 functions, it did not have a strong effect on these behaviors. It remains to be seen what,
257 if any, behaviors would be sensitive to circadian phase. It has been suggested that
258 testing during the active circadian phase may increase test sensitivity (Hossain et al.,
259 2004). Perhaps the phenotypes observed in *Fmr1* KO mice are robust enough to be
260 present even in the mouse's inactive phase. It is possible that conducting a more
261 extensive behavioral battery of tests would reveal more subtle genotype differences
262 only observable during one circadian phase or the other.

263 One limitation of our study is the need to use illumination during some of the
264 testing, specifically for EPM and passive avoidance tests. There is evidence that the
265 EPM may be influenced by high illumination (Bertoglio and Carobrez, 2002) resulting in
266 decreased exploration of the open arm. However, our EPM data are consistent with the
267 open field data, which were obtained in the dark. Overall results for both EPM and open
268 field tests indicate that the *Fmr1* KO mice displayed decreased anxiety compared with
269 controls, as previously reported in the inactive phase. Another potential limitation of our
270 study is the fact that we shifted the light/dark cycle when mice were one month of age.
271 While the 30 day period in the new environment would have allowed enough time for
272 the mice to adjust to the new cycle, the switch was undoubtedly stressful for the mice.
273 Since the behavioral phenotypes were similar in the active phase as previously reported
274 in the inactive phase, it seems unlikely that this stress altered behavior.

275 For the passive avoidance data, latencies to enter the dark chamber during the
276 first training session did not differ between *Fmr1* KO and control animals indicating that
277 the baseline exploratory difference were not different. During the second training
278 session, there was a 40% difference in mean latency; *Fmr1* KO mice had a reduced
279 latency to enter the dark. However, these data were highly variable and did not reach
280 statistical significance. After 24 hours, during the test phase, latency to enter the dark
281 chamber in *Fmr1* KO mice was statistically significantly lower than that of control mice
282 indicating impaired learning and memory. Both *Fmr1* KO and control animals vocalized
283 and jumped in response to the foot shock. Studies of *Fmr1* KO mice on a C57BL/6
284 background indicate normal acute nociceptive responses but reduced nociceptive
285 sensitization (Price et al., 2007). Additionally, acute response to a foot shock did not
286 differ between control and *Fmr1* KO mice (on a C57BL/6J x FVB/NJ mixed background)
287 (Nielsen et al., 2009). It is unlikely that performance on this test of learning and memory
288 was a reflection of a genotype difference in pain sensitivity.

289 We did not detect any differences between genotypes in social behavior, except
290 a slight *increase* in preference for social novelty in the active phase for *Fmr1* KO mice.

291 This result suggests that, in the *Fmr1* KO mice, phase may affect social behavior, but
292 the effect was seen only for the measure of time in chamber and not for time sniffing. In
293 this present study, we did not find any effects of phase or genotype on sniffing time
294 (considered to be the more sensitive measure of social behavior). Because the two
295 measures do not show a consistent effect of phase on response to social novelty in
296 *Fmr1* KO mice, we view this as a less robust effect.

297 Previous studies in which behavior was measured in the inactive phase have
298 reported social behavior deficits in *Fmr1* KO mice, particularly in response to social
299 novelty (Liu and Smith, 2009; Qin et al., 2015b; Sorensen et al., 2015). With our altered
300 protocol, we did not observe genotype differences in social behavior even in the inactive
301 phase. We interpret this lack of a genotype effect as due to the absence of the
302 experimenter in the testing room, suggesting that even small changes to the behavioral
303 testing procedure (across or within labs) can alter the observed phenotype. We
304 conclude that the lack of a social behavior phenotype in *Fmr1* KO mice is not due to
305 circadian phase.

306 Our results, apart from social behavior deficits, confirm the behavioral phenotype
307 of *Fmr1* KO mice and indicate that they are not a function of circadian phase. These
308 studies validate these mice as reliable models for FXS in which mechanisms of disease
309 pathogenesis and novel therapies may be tested.

310

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- 388

389 **Figure Legends:**

390 Figure 1: *Fmr1* KO mice display hyperactivity in the open field during the active phase.
391 Both control and *Fmr1* KO mice display habituation to the novel environment across the
392 30 min testing period (represented by a significant main effect of epoch). However, at
393 all epochs, *Fmr1* KO mice are hyperactive with respect to controls. This is represented
394 by a statistically significant main effect of genotype.

395 Figure 2: *Fmr1* KO mice display reduced levels of anxiety in the active phase. **(A)** By
396 measuring the distance traveled in the center to the total distance traveled, testing in the
397 open field environment revealed that *Fmr1* KO mice had increased relative distance
398 traveled in the center, indicating reduced anxiety compared to controls. This is
399 represented by a statistically significant main effect of genotype. **(B)** Testing in the
400 elevated plus maze showed that *Fmr1* KO mice spent a significantly greater percent
401 time in the open arms compared to controls ($p < 0.001$).

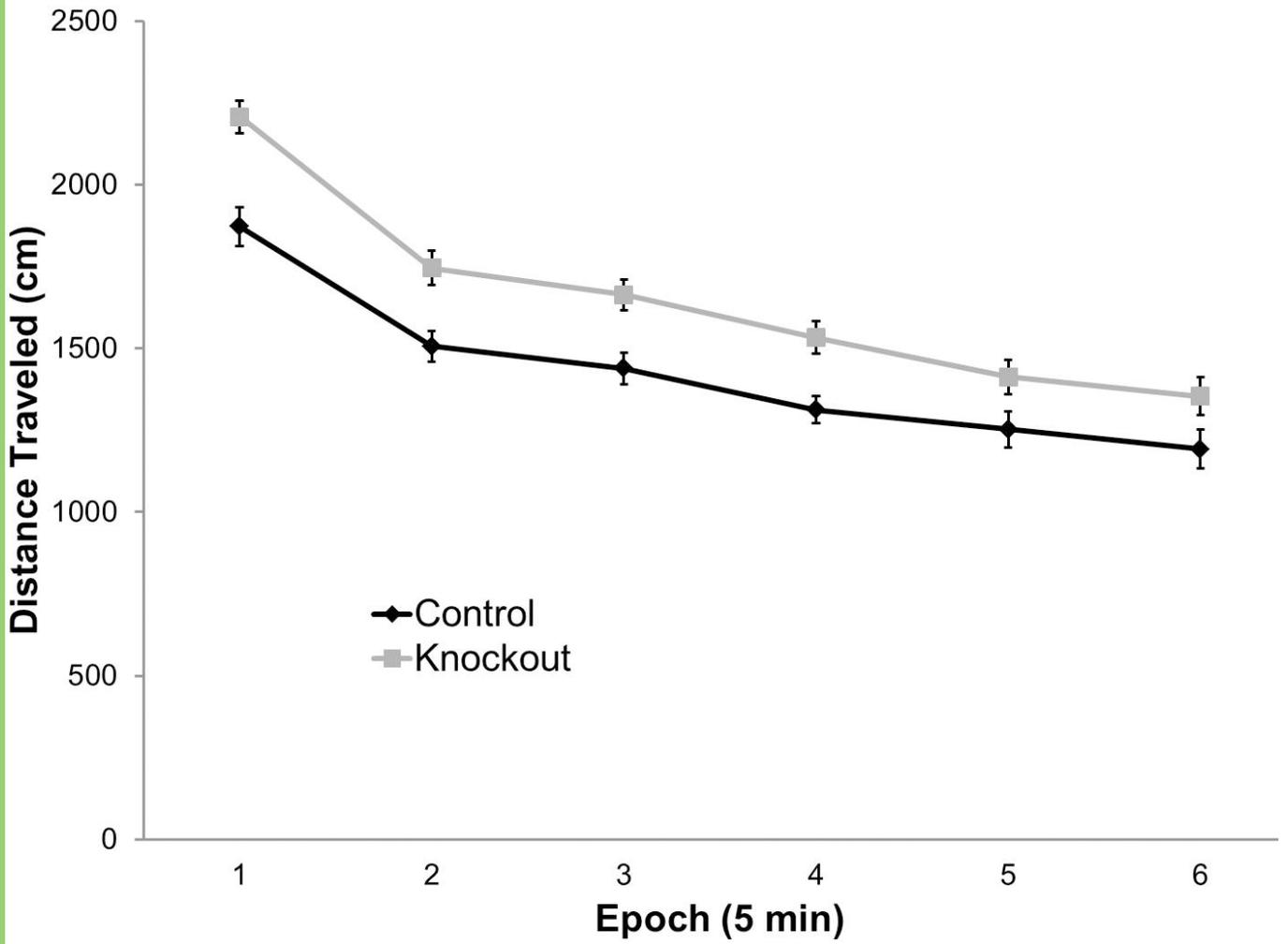
402 Figure 3: *Fmr1* KO mice display learning and memory impairments in the active phase.
403 Passive avoidance testing showed that *Fmr1* KO mice had a significantly reduced
404 latency to enter the dark compared to controls ($p = 0.01$) suggesting impaired learning
405 and memory.

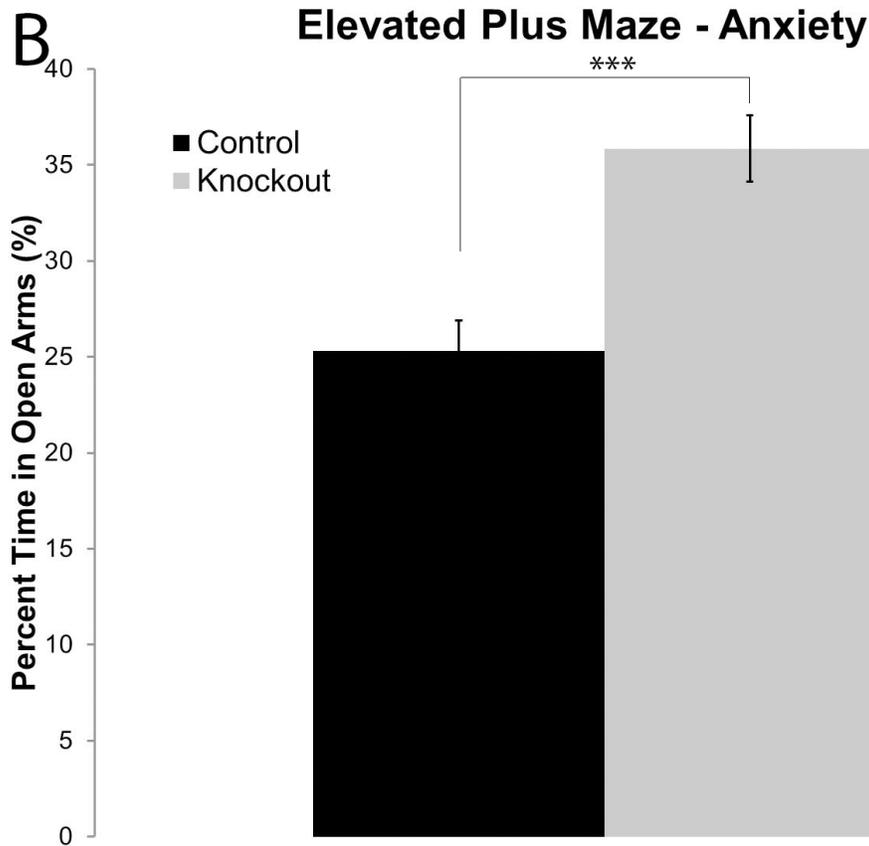
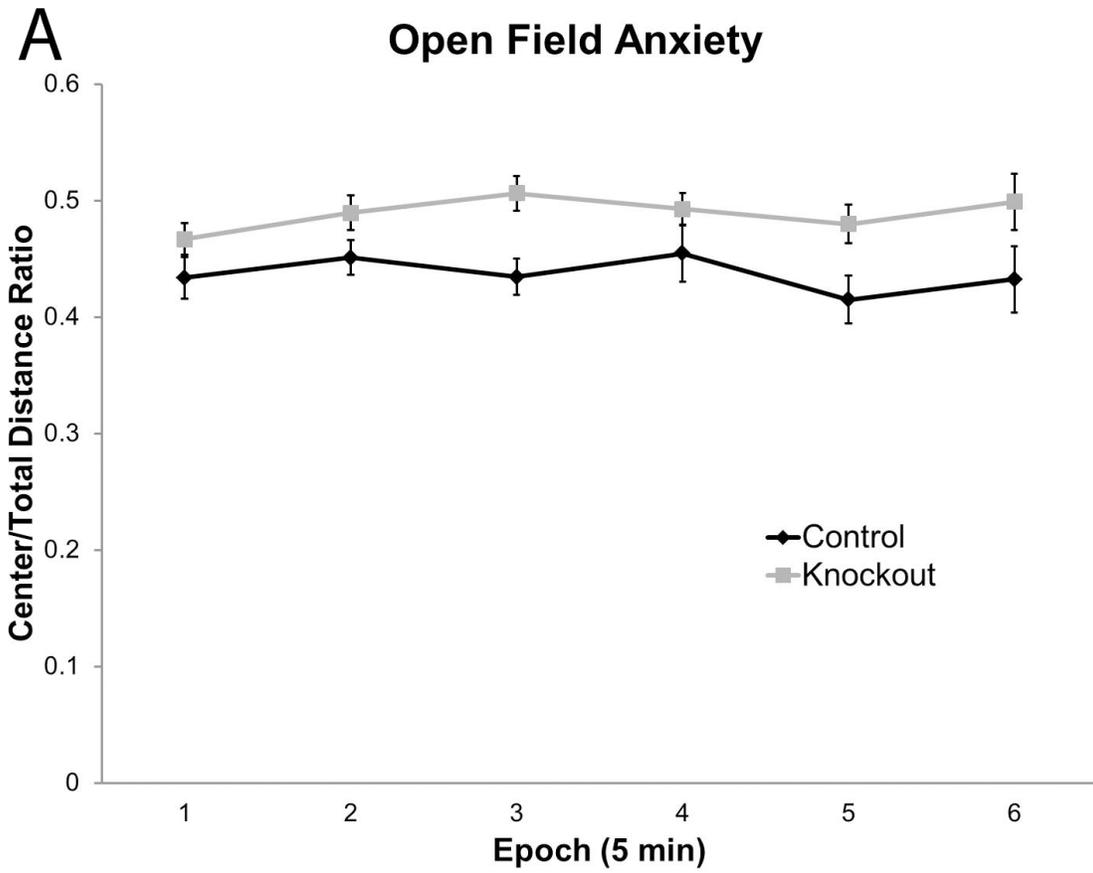
406 Figure 4: Sociability is unaffected by phase and does not differ by genotype. **(A)** Both
407 control and *Fmr1* KO mice show sociability based on a preference for time spent in the
408 chamber with a stranger mouse compared with an object. This did not differ by
409 genotype or phase. **(B)** Both control and *Fmr1* KO mice show sociability based on time
410 spent sniffing a stranger mouse compared with an object. This did not differ by
411 genotype or phase.

412 Figure 5: Social novelty may be slightly affected by phase and genotype. **(A)** Time
413 spent in the chamber shows that there was a near significant interaction between Phase
414 X Genotype X Chamber. A post-hoc pair-wise analysis showed a significant difference
415 between time in the chamber with the familiar mouse in the active phase between
416 control and *Fmr1* KO mice. There was also a near significant preference in time in
417 chamber with the novel mouse compared with the familiar mouse in the *Fmr1* KO mice
418 during the active phase only. **(B)** Both control and *Fmr1* KO mice showed preference
419 for social novelty based on time spent sniffing the novel mouse compared to the familiar
420 mouse. This did not differ by genotype or phase.

TABLE 1. Repeated Measures ANOVA Results			
BEHAVIOR	EFFECT	F _(df, error) VALUE	P-VALUE
OPEN FIELD			
Total distance moved	Genotype x Epoch	F _(5,258) = 1.417	0.221
	Genotype	F _(1,54) = 13.943	<0.001*
	Epoch	F _(5,258) = 123.247	<0.001*
Center/Total Ratio	Genotype x Epoch	F _(5,228) = 0.594	0.675
	Genotype	F _(1,54) = 9.620	0.003*
	Epoch	F _(5,228) = 1.164	0.328
Social Behavior			
<i>Sociability</i>			
Chamber time	Phase x Genotype x Chamber	F _(1,99) = 0.080	0.778
	Genotype x Chamber	F _(1,99) = 0.040	0.842
	Phase x Chamber	F _(1,99) = 0.102	0.750
	Phase x Genotype	F _(1,99) = 0.047	0.829
	Phase	F _(1,99) = 0.497	0.483
	Genotype	F _(1,99) = 1.016	0.316
	Chamber	F _(1,99) = 32.244	<0.001*
Sniffing Time	Phase x Genotype x Chamber	F _(1,98) = 0.442	0.508
	Genotype x Chamber	F _(1,98) = 0.823	0.367
	Phase x Chamber	F _(1,98) = 0.073	0.787
	Phase x Genotype	F _(1,98) = 0.414	0.522
	Phase	F _(1,98) = 0.154	0.695
	Genotype	F _(1,98) = 0.057	0.812
	Chamber	F _(1,98) = 116.145	<0.001*
<i>Social novelty</i>			
Chamber time	Phase x Genotype x Chamber	F _(1,98) = 3.249	0.075~
	Genotype x Chamber	F _(1,98) = 0.189	0.664
	Phase x Chamber	F _(1,98) = 0.294	0.589
	Phase x Genotype	F _(1,98) = 1.461	0.230
	Phase	F _(1,98) = 0.133	0.716
	Genotype	F _(1,98) = 3.638	0.059~
	Chamber	F _(1,98) = 0.122	0.728
Sniffing time	Phase x Genotype x Chamber	F _(1,98) = 0.350	0.556
	Genotype x Chamber	F _(1,98) = 0.054	0.816
	Phase x Chamber	F _(1,98) = 0.042	0.837
	Phase x Genotype	F _(1,98) = 0.057	0.811
	Phase	F _(1,98) = 0.417	0.520
	Genotype	F _(1,98) = 2.688	0.104
	Chamber	F _(1,98) = 10.576	0.002*

Open Field Activity





Passive Avoidance

